

Motorola Semiconductor Engineering Bulletin

EB301

Programming EEPROM on the MC68HC811E2 during Program Execution

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Introduction

The MC68HC811E2 microcontroller (MCU) has the largest EEPROM array in the MC68HC11 Family of microcontrollers. This 2-K array of EEPROM can be used for both program code and data values. In addition to the 2-K array of EEPROM, the device has 256 bytes of RAM. While some users may choose to use RAM for program variables during execution, others may want to store data and variables in the non-volatile EEPROM, so that data will still be valid after a power-off and power-on sequence.

The Problem

For expanded mode applications of this part, Motorola publishes programming and erasing algorithms in the technical data book for the MC68HC811E2, Motorola document order number MC68HC811E2/D. However, in single-chip mode applications, the only memory resources available for program code are the internal RAM and EEPROM. Code which programs or erases internal EEPROM cannot reside in internal EEPROM. The only other memory resource is RAM, which cannot



contain program code immediately after power-up because of its volatile nature. Therefore, code in EEPROM must copy the programming algorithm into RAM, load parameters into the registers or in global RAM variables, and then jump (JSR) to the programming algorithm copy in RAM.

At the end of the subroutine, execution resumes in EEPROM, and the data is stored until it is erased using the same procedure.

Users often wonder why code executing out of internal EEPROM cannot write to or erase EEPROM, especially users of the MC68HC811E2, where the only other memory resource in single-chip applications is the internal RAM.

Programming and erasing of EEPROM requires applying a high voltage to the EEPROM array. In MC68HC11 devices, this programming voltage is developed with an on-chip charge pump.

High voltage is applied to the EEPROM array only when the EEPGM bit in the PPROG register is set to logic 1. While high voltage is applied to the EEPROM array, the read circuitry in the EEPROM array is disabled. This is why programs that try to use the programming algorithm while executing code from EEPROM "hang" or "get lost." After turning on the high voltage, the processor executes a read cycle to fetch the opcode for the next instruction. Because the internal EEPROM read circuitry is disabled, the processor can no longer fetch opcodes.

The Solution

The code listing provided here shows how to overcome the problem of programming EEPROM in single-chip applications. The code will work in expanded mode applications as well; however, expanded mode applications simply need to put programming and erase algorithms in an external memory resource to overcome this problem.

The code segment has three major portions:

- The main routine, which initializes the stack pointer, clears the EEPROM block protection register (BPROT), and calls the other routines
- The cpy2ram routine, which copies the algorithms from EEPROM to RAM
- The program, erase, and delay algorithms for EEPROM

The code in the main routine illustrates four important points:

- First, every program must initialize the stack pointer. This must happen before any subroutine calls, interrupts, or pushes and pulls from the stack occur.
- Next, the BPROT register (or single bits in the BPROT register) must be cleared within the first 64 clock cycles after reset, so that the EEPROM array is not protected from programming and erasure.
- If an application separates data and program space, then only the bits which protect data space should be cleared. The main routine calls cpy2ram to ensure that the algorithms are in place every time out of reset.
- Finally, the main routine shows how to set up the parameters and call the program and erase routines. Parameter passing schemes may use registers, specified RAM locations, or the stack.

This code segment only programs one byte of data to the EEPROM. Additional instructions could be substituted for lines 19 through 23, for instance, to fetch data from the serial communications interface (SCI). Each individual byte could then be programmed into EEPROM by calling the bytprgram routine.

Sample Code

```

EE811.ASM   Assembled with IASM   02/15/1993   16:05

0000        1      ramhi   equ   $00ff   ;last address of internal RAM
0000        2      regbas  equ   $1000   ;register base address
000         3      bprot   equ   $0035   ;offset from base for BPROT
0000        4      pprog   equ   $003b   ;offset from base for PROG
0000        5      eestrtr equ   $f800   ;first address EEPROM on
                                                ;811E2

                                                6
0000        7      rsetvec equ   $fffe   ;address of reset vector
0000        8      ersram  equ   $0000   ;the address in RAM that
                                                ;routines will be copied to
                                                9
                                                10
FFFE        11      org      rsetvec ;reset points to main
FFFEF800    12      fdb      main
                                                13
F800        14      org      eestrtr ;main begins at start of
                                                ;eeprom
F800 8E00FF  15      main   lds    #ramhi ;set the stack pointer
F803 CE1000  16          ldx    #regbas ;used for index X access
F806 6F35    17          clr    bprot,x ;clear reg for eeprom prog
                                                ;and erase
F808 BDF81C  18          jsr    cpy2ram ;copy routines to ram on the
                                                ;811e2
F80B 18CEF800 19        ldy    #eestrtr ;load address parameter into
                                                ;index Y
F80F 9D00    20          jsr    ersram ;for sample byte erase
F811 18CEF800 21        ldy    #eestrtr ;then program it to $00
F815 8600    22          ldaa  #$00 ;get data parameter into Acc A
F817 BD0020  23          jsr    bytprg ;REMEMBER: you must jump to
                                                ;in RAM not those in EEPROM
F81A 20FE    25          bra   * ;infinite self-loop to ends
                                                ;example
                                                26
                                                27          ;this subroutine will copy the
                                                ;program, byte erase
                                                28          ;and delay 10 ms routines into
                                                ;RAM at address $0100
                                                29          ;this will let the user
                                                ;jumpsubroutine to these
                                                ;routines
                                                30          ;which will allow proper
                                                ;programming of the EEPROM
                                                31          ;on the 811E2
                                                32
F81C 3C      33          cpy2ram pshx
F81D 183C    34          pshy
F81F CEF837  35          ldx    #byteras
F822 18CE0000 36        ldy    #ersram

```

```

F826 E600      37      cpyloop ldab 0,x
F828 18E700   38          stab 0,y
F82B 08        39          inx
F82C 1808     40          iny
F82E 8CF86E   41          cpx #endprg
F831 26F3     42          bne cpyloop
F833 1838     43          pula
F835 38       44          pulx
F836 39       45          rts
                46
                47
                ;this subroutine expects the
                ;address of the byte to be
                ;erased to be passed in the y
                ;register, and pprog is
                ;declared in an equate file
                ;make reentrant and
                ;save registers
                ;used indexed x access
                ;eelat=1, byte erase
                ;access byte pointed to by Y
                ;turn on eepgm
                ;relative addressing is
                ;location independent!
                ;turn off eepgm and eelat
                ;restore registers
F837 3C       50      byteras pshx
F838 37       51          pshb
F839 CE1000   52          ldx #regbas
F83C C616     53          ldab #$16
F83E E73B     54          stab pprog,x
F840 18E700   55          stab 0,y
F843 C617     56          ldab #$17
F845 E73B     57          stab pprog,x
F847 8D05     58          bsr delay10
                59
                ;this subroutine delays the mcu
                ;for 10 milliseconds
                ;make reentrant and
                ;save registers
                ;constant for 10mS at 2MHz
                ;E-clock
F849 6F3B     60          clr pprog,x
F84B 33       61          pulb
F84C 38       62          pulx
F84D 39       63          rts
F84E          64          enderas equ *
                65
                66
                ;this subroutine programs the
                ;byte whose address is in
                ;register y with the value
                ;passed in register a
                ;make reentrant and
                ;save registers
                ;for indexed x access
F84E 3C       67          delay10 pshx
                68
                ;relative addressing is
                ;position independent
                ;restore registers
F84F CE0D05   69          ldx    #$0d05
                70
                ;make reentrant and
                ;save registers
                ;restore registers
F852 09       70          loop10 dex
F853 26FD     71          bne loop10
                72
                ;make reentrant and
                ;save registers
                ;restore registers
F855 38       73          pulx
F856 39       74          rts
F857          75          enddly equ *
                76
                77
                ;this subroutine programs the
                ;byte whose address is in
                ;register y with the value
                ;passed in register a
                ;make reentrant and
                ;save registers
                ;for indexed x access
F857 3C       79          bytprg pshx
F858 37       80          pshb
F859 CE1000   81          ldx    #regbas

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```
F85C C602      82          ldab  #$02      ;eelat=1, eepgm=0
F85E E73B      83          stab  pprog,x
F860 18A700    84          staa  0,y       ;write data to address
                85          ;pointed to by Y
F863 C603      86          ldab  #$03      ;eepgm=1
F865 E73B      87          stab  pprog,x
F867 8DE5      88          bsr   delay10   ;relative addressing is
                89          ;position independent
F869 6F3B      90          clr   pprog,x   ;eelat=eepgm=0
F86B 33        91          pulb
F86C 38        92          pulx          ;restore registers
F86D 39        93          rts
                95
F86E          96          dlyram equ delay10-byteras ;compute
                ;addresses for the routines
                97          ;that will be in RAM
F86E          98          bytprg equ bytprg-byteras
                99
                100
```

Symbol Table


BPROT	0035
BYTERAS	F837
BYTERSRAM	0000
BYTPRG	F857
BYTPRGRAM	0020
CPY2RAM	F81C
CPYLOOP	F826
DELAY10	F84E
DLYRAM	0017
EESTRT	F800
ENDDL	F857
ENDERAS	F84E
ENDPRG	F86E
LOOP10	F852
MAIN	F800
PPROG	003B
RAMHI	00FF
REGBAS	1000
RESETVECTOR	FFFE

This code was assembled using IASM11 from P&E Microsystems on an IBM-compatible PC.

Conclusion

The MC68HC811E2 is a unique member of the MC68HC11 Family because of its large EEPROM array. This memory resource is available to users for program space, as well as for data and variables. Single-chip application designers can run into trouble trying to use the EEPROM for variables if they do not realize that internal EEPROM programming or erase algorithms cannot be executed from internal EEPROM.

Once the solution discussed in this engineering bulletin is implemented, users will be able to successfully use the MC68HC811E2 to its full potential in control applications.

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